

Course Syllabus

MUSC 2402 (4:3:4)

Sound Systems Tech

Live Sound/Sound Reinforcement Certificate

Sound Technology Program

Technical Education Division

Levelland Campus

South Plains College

Fall 2025/Spring 2026

Creative Arts Department - South Plains College - Levelland Campus

Course Syllabus

Course Title: *MUSC 2402 Sound Systems Tech (4:3:4)*

Instructor: *Jeremiah Denning*

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Office Hours: *As posted on instructor's door*

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I. **General Course Information:**

- A. Description: Technical and non-technical skills necessary to perform duties of a sound systems technician. Includes business and customer relationships, advanced signal flow, system packaging, system integration, system protection/maintenance, electrical distribution for audio systems, and rigging from a sound systems technician's perspective.
- B. Course Learning Outcomes: Identify non-technical roles regarding a sound systems technician; demonstrate planning, set-up, and striking a sound system; demonstrate troubleshooting techniques for solving common performance-related problems; and discuss safety and liability issues.
- C. Course Competencies: Proper system packaging and system maintenance. Advanced component integration. Advanced understanding of audio system components and their specifications.
- D. Academic Integrity: It is the aim of the faculty of South Plains College to foster a spirit of complete honesty and a high standard of integrity. The attempt of any student to present as his or her own work which he or she has not honestly performed is regarded by the faculty and administration as a most serious offense and renders the offender liable to serious consequences, possibly suspension. Students should refer to the SPC General Catalog, regarding consequences for cheating and plagiarism (see "Academic Integrity" as well as "Student Conduct" sections).
- E. SCANS: This course is designed to meet the following SCANS and Foundation skills criteria: C1, C3, C4, C6, C9, C11, C13, C15, C17, C18, C19, C20, F5, F6, F7, F9, F11, F15, and F16. A complete list of SCANS Competencies and Foundation Skills are located on the last page of the syllabus.
- F. Verification: This course is a building block for the student to move towards and complete a capstone experience.

II. **Specific Course/Instructor Requirements:**

- A. Textbook and Other Materials: Handouts and other resources provided by instructor as needed.
- B. Attendance Policy: Punctual and regular attendance is expected of all students. Students are responsible for all missed material. If a student is absent on a day that an assignment/assessment is given, **the student will not be allowed to make up the assignment/assessment unless the absence is an excused absence.** Passwords for the assignment/assessments will not be given if the absence is unexcused. For an absence to qualify as excused the student must contact the instructor via email prior to the class meeting and provide their reason for not attending. Based on the reason given by the student, the instructor will determine if the absence qualifies as excused or unexcused. Any student not present at roll taking will be given an unexcused absence unless the student has provided prior notification. There will be a daily attendance grade that will average and count as 20% of your final grade. Tardiness and unexcused absences will result in a 0 for the daily attendance grade. Attendance will be taken at the beginning of class.
- C. Assignment/Assessment Policy: Assignments/assessments will be announced during class. Students will be given a password to access the assignment/assessment via Blackboard. Due dates will be provided.
- D. Grading Policy/Procedure: The student's final grade will be made up of a weighted average of at least one written test (20%), quiz average (10%), lab assignments (10%), attendance (20%), and course competencies (40%). A list of the required course competencies will be attached to this syllabus. Each competency is worth 10 points; however, a student must achieve at least 7 out of the 10 points in every competency to complete the competency requirement. Non completion of the competencies equals a 0% for the competency portion of the student's grade. Grading format: A= 90-100%, B= 80-89%, C= 70-79%, D= 60-69%, F= 0-59%
- E. Special Requirements: MUSC 1405 is a prerequisite/co requisite. Students will be required to act as a System's Tech for arranged "shop time" and shows throughout the semester.

III. **Course Outline:**

Topic Outline:

Electricity and the Systems Tech
Snake systems and the Systems Tech
Microphones and the Systems Tech
Wireless and the Systems Tech
Loudspeakers and the Systems Tech
Power amps and the Systems Tech
Consoles and the Systems Tech
Digital Audio and the Systems Tech
Drive Rack and the Systems Tech
Networking and the Systems Tech
Rigging and the Systems Tech
System packaging and maintenance
Advanced Hands On

Instructor reserves the right to modify this at anytime.

IV. **Accommodations**

V. **Course Competencies**

1	Understands difference between single & three phase electricity
2	Have a firm understanding of: voltage, current, resistance/impedance, and Ohms law
3	Identify & describe components of AC distribution for audio system
4	Verify and meter proper tie in
5	Build and repair AC cables
6	Understands industry standard snake systems
7	Understands fundamentals of wireless systems
8	Understands basics of digital audio
9	Can list specifications for industry standard amplifiers
10	Matching power amps (power output and voltage gain)
11	Series/Parallel wiring
12	Build and repair industry standard speaker connectors
13	Can list specifications for industry standard loudspeakers
14	Can use industry standard array calculators
15	Understands fundamentals of basic networking
16	Can monitor and evaluate system performance
17	Proper placement of audio system components
18	Communicate roles and responsibilities of a professional systems tech
19	Identify industry standard rigging equipment
20	Can tie industry standard rigging knots
21	Tarp equipment
22	Truck pack
23	Capable of setting up, troubleshooting, and striking a 3 or 4 way audio system
	23 Competencies